



WILLIE SMITH'S
SHARPIE & MOTH/WASZP SUMMER PENNANT

Organising Authority: RYCT

SAILING INSTRUCTIONS

21 January to 1 April 2022

1 RULES

All races will be governed by the *rules* as defined in the Racing Rules of Sailing (RRS).

2 ELEGIBILITY

- 2.1 All competitors shall be members of a club affiliated with AS and financial members of the Tasmanian Sharpie or Tasmanian Moth Class Associations.
- 2.2 All entries for the series shall be through the online entry system accompanied by the prescribed fee and be lodged with the Organising Authority by 0930 hours on Wednesday 19 January 2022. Casual entries for individual races of the series must be lodged with the RaceCommittee by 0930 hours on the day of the race.

3 NOTICES TO COMPETITORS

Notices to competitors will be posted on the official notice board located at the Off-The-Beach training centre.

4 CHANGES IN SAILING INSTRUCTIONS

Any change in the sailing instructions will be posted on the official notice board not less than 30 minutes prior to any race in which it will take effect, except that any change to the schedule of races will be posted by 1400 hours on the race day before it will take effect.

5 SIGNALS MADE ASHORE

- 5.1 Signals made ashore will be displayed on the flagpole at the OTB Centre.
- 5.2 Flag AP with two sound signals (one sound signal when lowered) means "The race is postponed. The warning signal will be made not less than 30 minutes after AP is lowered."

6 SCHEDULE OF RACES

Races are scheduled as follows:

Date	1st Warning Signal	Event
21 Jan	17:45	Up to two back to back races
28 Jan	17:45	Up to two back to back races
4 Feb	17:45	Up to two back to back races
18 Feb	17:45	Up to two back to back races
25 Feb	17:45	Up to two back to back races
11 Mar	17:45	Up to two back to back races
18 Mar	17:45	Up to two back to back races
25 Mar	17:45	Up to two back to back races
1 Apr	17:45	Up to two back to back races

7 CLASS FLAGS

Sharpie

White flag with Sharpie insignia

Moth/Waszp

White flag with Moth insignia

8 COURSES

The diagram in Addendum A shows the courses including the approximate angles between legs and the order in which marks are to be passed. There will be a target time of 35 minutes. Failure to meet the target time will not be grounds for redress.

All turning marks to be left to Port.

9 MARKS

Marks 1, 2 and 3 will be orange inflatables with white band.

The Start/Finish 1 mark will be yellow inflatable buoy with a red band.

Finish mark 2 will be orange inflatable with white band.

10 SIGN ON, SIGN OFF

10.1 Each boat shall personally sign on before the start of the first race of each day and sign off within one hour of the finish of the last boat in the last race of the day. Sign on and sign off will be at the OTB Centre. Failure to sign on will result in that boat being penalised three places in the first race of the day, but not worse than DNF. Failure to sign off shall result in that boat being penalised three places in the last race of the day but not worse than DNF. This changes rule 63.1. If races are sailed "back-to-back", boats are required to sign on and sign off once only for the two races.

10.2 Boats that launch from locations other than RYCT will be permitted to sign on by hailing the start boat prior to the start of their first race on each day.

10.3 All boats shall, before their warning signal is made, register with the Race Committee boat by sailing close to the boat and hailing their sail number.

11 THE START

Starting order:

- Sharpies
- Moths/Waszp.

Races will be started as follows:

Warning Signal	Class Flag	3 Minutes before Start
Preparatory Signal	P, U or Black Flag	2 Minutes before Start
Preparatory Signal Lowered		1 Minute before Start
Starting Signal	Class Flag Lowered	At Start

This changes RRS 26.

The Race Committee may combine classes in which case two class flags will be flown at the warning signal.

The starting line will be between a mast flying an orange flag on the race committee boat at the starboard end, and yellow inflatable buoy with a red band at the port end.

Boats whose warning signal has not been made shall keep clear of the starting area and of all boats whose warning signal has been made. A boat starting later than three minutes after her starting signal will be scored DNS without a hearing.

12 CHANGE OF COURSE AFTER THE START

A change of course after the start will be signalled before the leading boat has begun the leg, although the mark may not then be in the new position. Any mark to be rounded after rounding the repositioned mark may be relocated to maintain the original course configuration.

13 THE FINISH

The finishing line will be between a staff or mast bearing an orange flag on the race committee boat at the port end, and the finishing mark at the outer end. This changes Race Signals.

14 TIME LIMIT

The time limit will be 45 minutes for all classes. Boats failing to finish within 10 minutes after the first boat finishes or within the time limit, whichever is earlier, will be scored DNF. This changes Rule 35.

15 PROTESTS

- Protests shall be delivered to the race office within Protest Time, which will be one hour after the last boat finishes the last race of the day, or the Race Committee abandons racing.
- Protests will be heard in approximately the order of receipt as soon as possible.
- Protest notices will be posted within 30 minutes of the protest time limit to inform competitors where and when there is a hearing to which they are parties or named as witnesses.

16 SCORING

- There will be a maximum of 18 races. A minimum of six races will constitute a series.
- If fewer than seven races are completed a boat's score will be the total of her series scores.

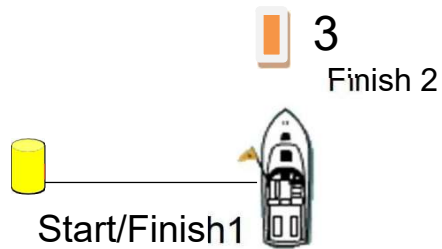
- If seven to 12 races are completed a boat's score will be the total of her series scores excluding her worst score.
- If more than 12 races are completed a boat's score will be the total of her series score excluding her two worst scores.

Races will be scored on Elapsed Time (ET) Performance Handicap System (PHS).

17 PRIZES

Prizes will be as set out in the Notice of Race.

Addendum A – Courses



Course 1:

Sharpie

Start – 1 – 2 – 3 – 1 – 3 – 1 – Finish 1 (3 laps)

Moths/Waszp

Start – 1 – 3 – 1 – 3 – 1 – Finish 2 (3 laps)

Course 2:

Sharpie

Start – 1 – 2 – 3 – 1 – Finish 1 (2 laps)

All turning marks to be left to Port.